



**STEPHENVILLE SENIOR CITIZEN CENTER
164 EAST COLLEGE STREET
STEPHENVILLE, TEXAS 7640**

SPADES TOURNAMENT

Friday, January 19

**Registration Deadline:
January 12**

**ROUND ROBIN TOURNAMENT
NON-REFUNDABLE TEAM FEE: \$20
CHECK IN: 10:00 AM
PLAY STARTS: 10:30 AM**

**THREE PAYOUTS:
1ST PLACE - 20%
2ND PLACE - 10%
3RD PLACE - 5%**

TEAM MEMBER 1: _____

ADDRESS: _____

CITY: _____ STATE: _____ ZIPCODE _____

PHONE: _____ EMAIL: _____

TEAM MEMBER 2: _____

ADDRESS: _____

CITY: _____ STATE: _____ ZIPCODE _____

PHONE: _____ EMAIL: _____

**MAIL REGISTRATION FORM & PAYMENT* TO
164 EAST COLLEGE STREET
STEPHENVILLE, TEXAS 76401**

***MAKE CHECKS PAYABLE TO THE CITY OF STEPHENVILLE**

**FOR ADDITIONAL INFORMATION,
CONTACT SANDY MORGAN AT (254) 918-1288 OR
SMORGAN@STEPHENVILLETX.GOV**

SPADES TOURNAMENT RULES

1. Four(4) players in fixed partnership, with partners sitting opposite each other.
2. Game will be 500 points.
3. Players draw a card at random, highest card is first dealer. Player to dealer left leads any card, except a spade.
4. Dealer must offer the player to his/her right, the opportunity to cut the cards after they are shuffled.
5. The Dealer will deal all cards clockwise, thirteen (13) to each player
6. No table talk or giving hints to a partner will be allowed
7. Players must follow the suit of the led card if they have one. If a player can not follow suit, they can choose to throw a spade or any other card.
 1. A player can not lead with a spade until a spade had been played unless that is all he/she has.
 2. A card laid is a card played and can not be picked up.
 3. A misdeal can be called for the following:
 - a. Player was not dealt exactly 13 cards.
 - b. Player does not have any spades. (Players Discretion)
 - c. Player does not have any face cards or Aces. (Players Discretion)

DEFINITIONS & TERMINOLOGY:

- A) Trick- Refers to taking or winning one hand
- B) Bid- Player chooses the number of tricks that he/she will take (between 0 or Nil-13). Both bids are added together to determine the Team bid.
- C) Bag- The number of tricks a team takes over their total bid
- D) Set- When a team fails to win enough tricks to reach it's bid
- E) Nil- A player has looked and decided that he/she will not take any tricks
- F) Blind Nil- A player must declare prior to looking at his/her cards that they will not take any tricks. This player may exchange one card, face down, with his partner after all bids are in. The card can not be looked at until both cards are exchanged.
- G) Reneging- When a player fails to play the suit of the led card and later throws that same suit.

SCORING:

- A) 1 Trick= 10points
- B) 1 Bag= 1 point
- C) Successful Blind Bid= 200 points
- D) Failed Blind Bid= Negative 200 points
- E) Successful Nil Bid= 100 points
- F) Failed Nil Bid= Negative 100 points
- G) Reneging= Negative 50 points
- H) Bidding 13 *and* taking all 13 tricks= 200 points
- I) Not reaching a team bid= Negative 10 points for each trick they bid.
- J) Ten sandbags = Negative 100 points.
- K) Any sandbags over 10 carry over to the next hand